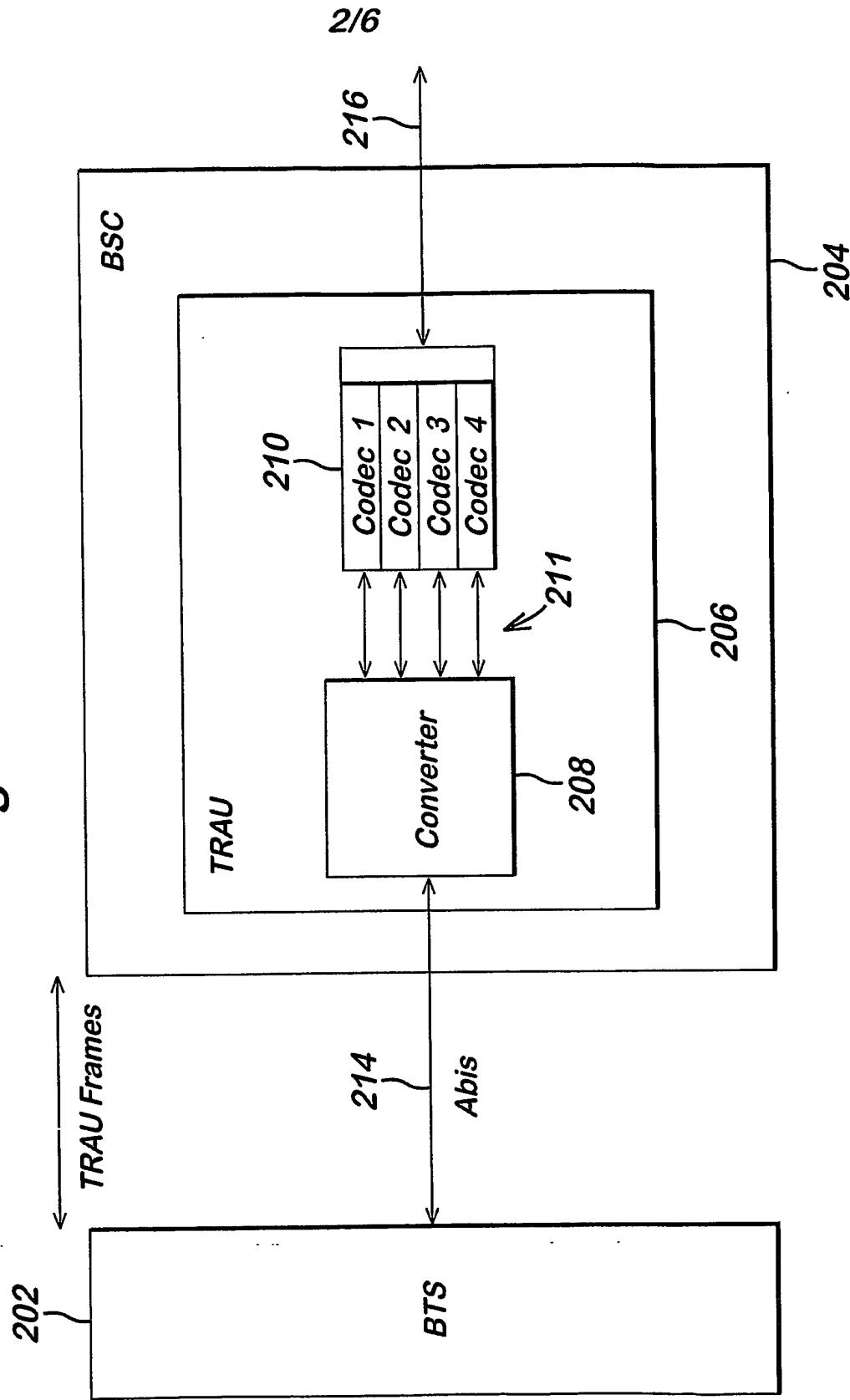
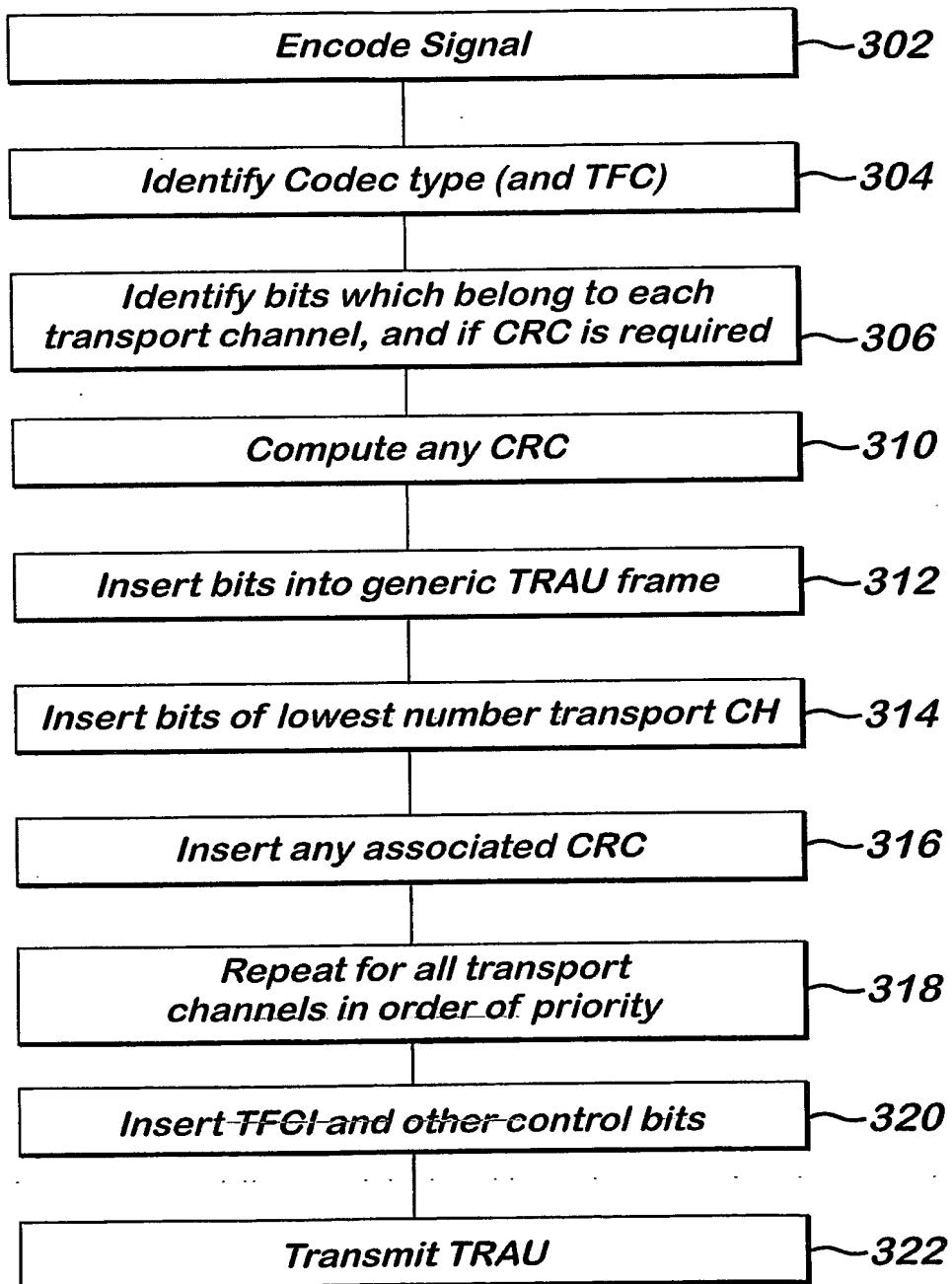


Fig. 2

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Fig. 3

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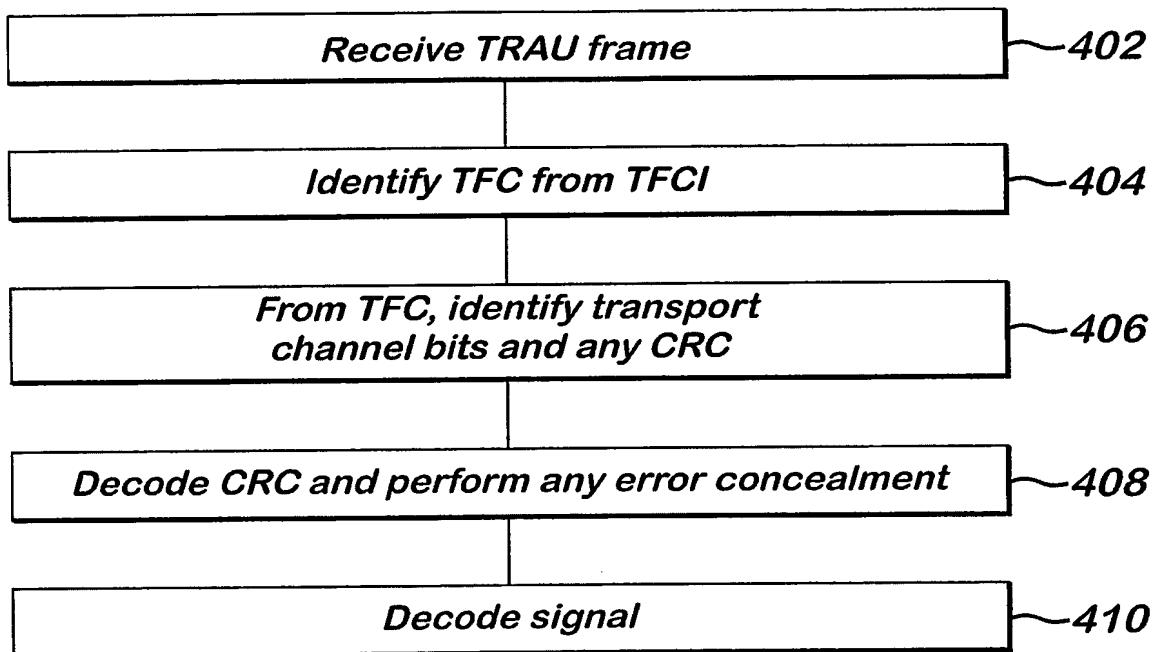
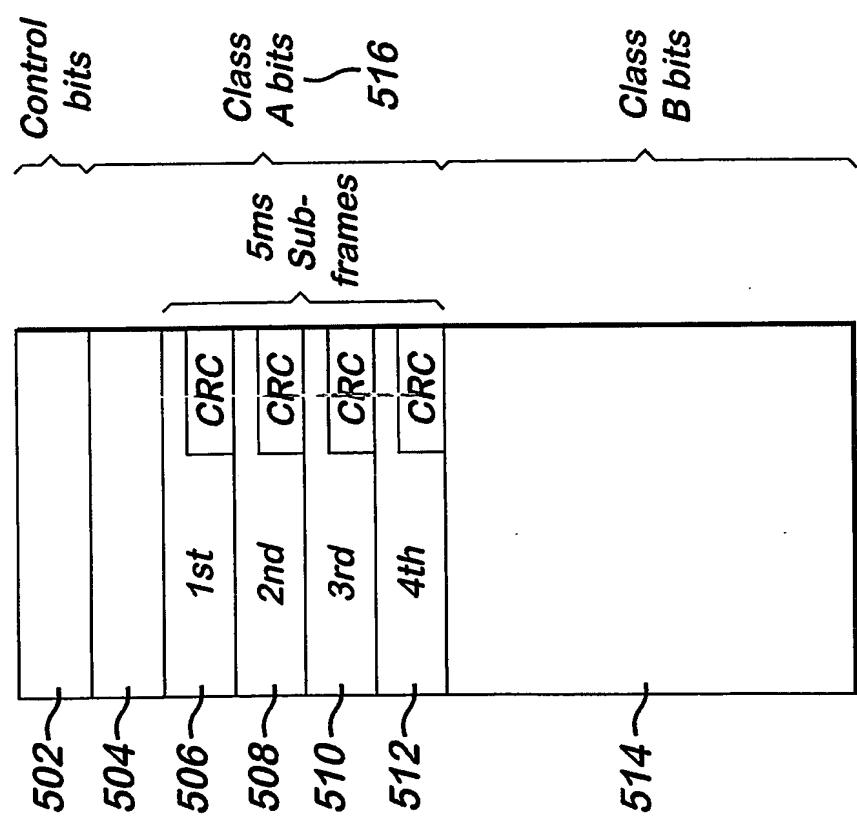
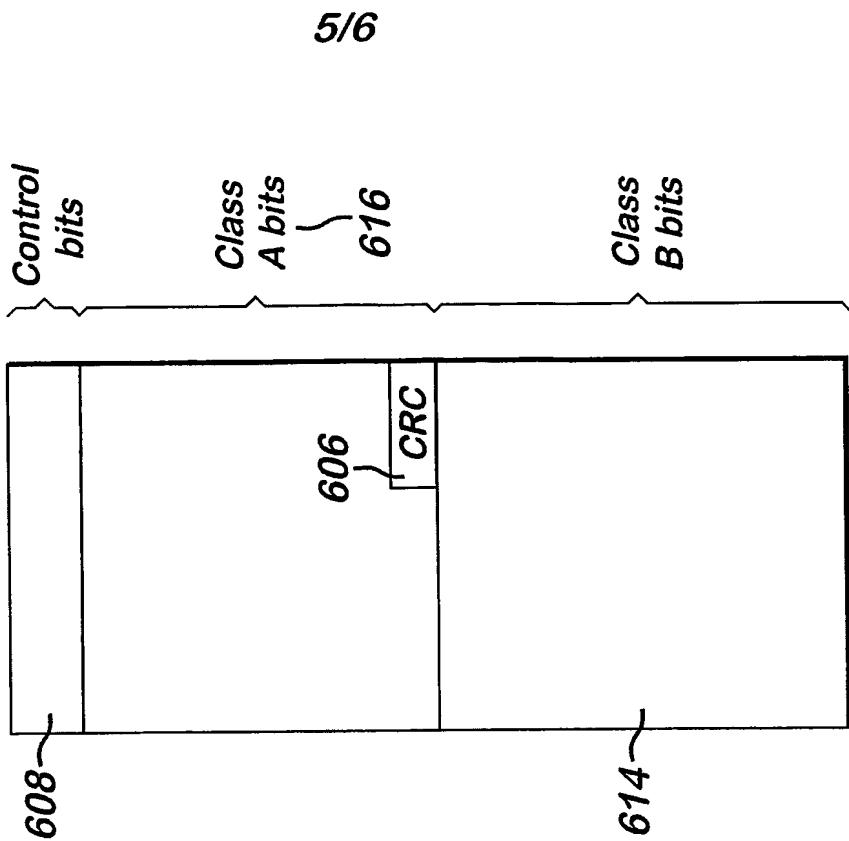
Fig. 4

Fig. 5*Fig. 6*

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Fig. 7

<i>Frame_Classification</i>	<i>RIF</i>	<i>CMII/CMR</i>	<i>No_Speech_Classification</i>	<i>TFCI</i>
<i>speech</i>	0	codec mode A	n/a	0001
<i>speech</i>	0	codec mode B	n/a	0010
<i>speech</i>	0	codec mode C	n/a	0011
<i>speech</i>	0	codec mode D	n/a	0100
<i>speech</i>	0	codec mode E	n/a	0101
<i>speech</i>	0	codec mode F	n/a	0110
<i>speech</i>	0	codec mode G	n/a	0111
<i>speech</i>	0	codec mode H	n/a	1000
<i>speech</i>	1	X	n/a	<i>TFCI of previous frame</i>
<i>no speech</i>	X	X	<i>SID first</i>	1001
<i>no speech</i>	X	X	<i>SID update or SID bad</i>	1010
<i>no speech</i>	X	X	<i>no data</i>	n/a

Note 1: X denotes 'don't care'

Note 2: RIF=1 indicates that the CMII/CMR corresponds to a codec mode request, and that the codec mode indicator shall take on the same value as the previous frame

Note 3: 'no data' indicates that nothing shall be transmitted during the current frame